

otation:

Icon/Name/Weight/
/Class/Race/Effect

OR

Icon/Name/Damage Vs. Small/Vs. Large/Weight
/Nr. of Hands/Class/Race/Effect

OR

Icon/Name/AC Adjust./Weight/
/Class/Race/Other (optional)

Scenario Specific Items

Destroy the Necronomicon:

- *Deadstone of Fear/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Gluttony/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Jealousy/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Scorn/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Hate/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Anger/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Loathing/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Disgust/45/
/All/All/Fits in a certain bastion's indentation

- *Deadstone of Repulsion/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Resentment/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Malevolence/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Vengeance/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Emptiness/45/
/All/All/Fits in a certain bastion's indentation
- *Deadstone of Suspicion/45/
/All/All/Fits in a certain bastion's indentation
- *Scimitar (Uruki)/8/8/10/1/
/F,Mk,P,R,T/All/Harms a certain creature
- *Scimitar (Gigshi)/8/8/10/1/
/F,Mk,P,R,T/All/Harms a certain creature
- *Scimitar (Kanpa)/8/8/10/1/
/F,Mk,P,R,T/All/Harms a certain creature
- *Scimitar (Lugal)/8/8/10/1/
/F,Mk,P,R,T/All/Harms a certain creature
- *Scimitar (Addar)/8/8/10/1/
/F,Mk,P,R,T/All/Harms a certain creature
- *Scimitar (Annakia)/8/8/10/1/
/F,Mk,P,R,T/All/Harms a certain creature
- *Statue of Summoning (X3)/125/
/All/All/Cast Creature Summons VI (X3)
- Healing Salve (X6)/24/
/All/All/Cast Heal Critical Wounds (X6)

- *Scrying Stone/3/
/All/All/Creates a vision
- *Blue Gem/0/
/All/All/Establishes a telepathic link at a certain time.
- *Sun Seeker Gem/250/
/All/All/Radiates magical energy
- *Eye Spy/7/
/All/All/Allows the party to read certain papers
- *Skull Cap/5/
/None/None/Used in a specific encounter
- *Sack of Vials/24/
/All/All/Contains vials with a deadly dwarven virus
- *Book of Screams/25/
/All/All/A little surprise...
- *Necronomicon/25/
/All/All/Needs to be destroyed to finish the scenario
- Fang of the Serpent/8/8/15/1/
/F,Mk,R,T,M,E/H,SE,O,F,G,D,HE,HO/
/Magic+2, Poison Target
- *Hedra's Dagger/4/4/250/2/
/F,Mk,R/All/Magic+3
- *Plate Mail +5/-14/890/
/F,P,R,C/All/Magic Res.+5